2025-03-05 FINAL

THE WIZ
FOLLOWSPOT CUE SHEET

LD: Ryan O'Gara
ALD: Stephen Smart
Networks Tour 2025

September 16, 2023

Head: Head only
H&S: Bottom of spot at chest
HB: Bottom of spot at belt
HB+: HB including hands
3/4: Bottom of spot at knees
Tight: HB minimizing cyc

	SPOT 3 — Justin				SPOT 2 — Dylan				SPOT 1 — Nikki			

COL FRAMES (all three spots): 1 R132 · 2 R132 · 3 L249 · 4 R304 · 5 L151 · 6 OPEN

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
#1 SOON AS I GET HOME (PREPRISE)											
w/ 38 (1)	OFF				Pick Up ↑ 50%	DOROTHY	1+3 / HB / 5s	enter USR / DOROTHY enters USR	OFF			
w/ 48 (2)	OFF					DOROTHY			Pick Up ↑ 50%	AUNT EM	1+3 / HB / 3s	enter SL / AUNT EM enters USL
#2 THE FEELING WE ONCE HAD											
w/ 86 (3)	OFF				Decrease ↓ 25%	DOROTHY	1+3 / HB / 3s	DSC / w/ Siren S/FX	Decrease ↓ 25%	AUNT EM	1+3 / HB / 3s	DSC / w/ Siren S/FX
#2A TORNADO											
in 92 (4)	OFF				Fade Out ↓ 0%	DOROTHY	1+3 / HB / 1s	Exit USL / DOROTHY exits	Fade Out ↓ 0%	AUNT EM	1+3 / HB / 1s	Exit DSL / AUNT EM exits
#2B TREMÉ FUNERAL MARCH											
w/ 123 (5)	OFF				Pick Up ↑ FL	DOROTHY	1+5 / HB / 3s	USC / "Aunt Em! Where are you?..."	OFF			
in 126 (6)	OFF				Iris to Incld ⬌ FL	DOROTHY & BLU SUIT SR	1+5 / Both / 3s	CC / Dorothy: "...like Kansas. Where am I?"	OFF			
in 126 (7)	Pick Up ↑ FL	BLU SUIT SL	1+3 / HB / 3s	CC / After YLLW PANTS: "...magical land of OZ, girl!"	Iris In ⬌ FL	DOROTHY	1+5 / HB / 3s	CC / After YLLW PANTS: "...magical land of OZ, girl!"	OFF			
w/ 128 (8)	Fade Out ↓ 0%	BLU SUIT SL	1+3 / HB / 3s	CC / After DOROTHY: "...celebrate? Celebrate what?"		DOROTHY			Pick Up ↑ FL	ADDAPERLE	1 / HB / 3s	CC / After DOROTHY: "...celebrate? Celebrate what?"

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SPOT 3   SPOT 2   SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 135 / 9	Pick Up ▲ FL	AIRBRUSH TSHIRT	1+3 / Tight / 3s	DSL / TSHIRT GUY gets DSL		DOROTHY				ADDAPERLE		
in 135 / 10	Fade in Plce ▼ 0%	AIRBRUSH TSHIRT	1+3 / Tight / 3s	X to USL / TSHIRT GUY walks US		DOROTHY				ADDAPERLE		
in 135 / 11	OFF				Iris to Incld ⟷ FL	DOROTHY & BLU SUIT SR	1+5 / Both / 3s	SR of C / After ADDAPERLE "...word about the deceased?"		ADDAPERLE		
in 135 / 12	Pick Up ▲ FL	BLACK PARASOL	1+3 / HB / 3s	SL of C / After BLU SUIT SR: "She was horrible!"	Iris In ⊕ FL	DOROTHY	1+5 / HB / 3s	SR of C / After BLU SUIT SR: "She was horrible!"		ADDAPERLE		
in 135 / 13	Fade in Plce ▼ 0%	BLACK PARASOL	1+3 / HB / 3s	SL of C / After BLACK PARASOL: "She was terrible!"		DOROTHY				ADDAPERLE		
w/ 142 / 14	OFF				Decrease ▼ 50%	DOROTHY	1+5 / HB / 3s	DSC / w/ ADDAPERLE casting spell		ADDAPERLE		
w/ 144 / 15	OFF				Increase ▲ FL	DOROTHY	1+5 / HB / 3s	DSC / ADDAPERLE: "Glinda!"		ADDAPERLE		
#2C GLINDA ENTRANCE												
w/ 146 / 16	Pick Up ▲ 75%	GLINDA	1 / FB / 3s	from USL / GLINDA enters		DOROTHY				ADDAPERLE		
#3 HE'S THE WIZARD												
w/ 174 / 17		GLINDA				DOROTHY			Slide to ⟷ FL	GLINDA	1 / HB / 1s	DSR / ADDAPEARLE X USL from DSR

SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 204 18	Iris to Incld ↔ 75%	**3 GAL DANCERS & GLINDA**	1 / Wide / 3s	DSL / 3 DANCERS X from US and around GLINDA		DOROTHY				ADDAPERLE		
w/ 205 19	Iris In ↔ 75%	**GLINDA**	1 / FB / 3s	DSL / 3 DANCERS X US after circling GLINDA		DOROTHY				ADDAPERLE		
w/ 216 20		GLINDA				DOROTHY			Slide to ↔ FL	**ADDAPERLE**	1 / HB / 3s	SR of DOROTHY / w/ Scene Light
in 218 21	Iris In ↔ 75%	**GLINDA**	1 / HB / 3s	USC House / GLINDA X US to USC House		DOROTHY				ADDAPERLE		
w/ 219 22	Iris Out ↔ 75%	**GLINDA**	1 / FB / 3s	DS of House / GLINDA X DS from USC House		DOROTHY				ADDAPERLE		
				#3A ADDAPERLE AND GLINDA EXIT								
w/ 222 23	Fade Out ↓ 0%	**GLINDA**	1 / FB / 1s	SL / GLINDA exits		DOROTHY			Fade Out ↓ 0%	**ADDAPERLE**	1 / HB / 1s	SR / ADDAPERLE exits
w/ 224 24	Pick Up ↑ 75%	**ZD - ENSEMBLE**	1+3 / ZD / 3s	SL of C / AUTOFOLLOW		DOROTHY			Pick Up ↑ 75%	**ZD - ENSEMBLE**	1+3 / ZD / 3s	SR of C / AUTOFOLLOW
w/ 226 25	Fade in Plce ↓ 0%	**ZD - ENSEMBLE**	1+3 / HB / 3s	SL of C / "...it. Great place. Five Stars."	Decrease ↓ 50%	**TIGHT ON DOROTHY**	1+5 / HB / 5s	DSC / "...it. Great place. Five Stars."	Fade in Plce ↓ 0%	**ZD - ENSEMBLE**	1+3 / ZD / 3s	SR of C / "...it. Great place. Five Stars."
				#4 SOON AS I GET HOME								
w/ 228 26	OFF				Increase ↑ 75%	**TIGHT ON DOROTHY**	1+5 / HB / 5s	CC / w/ vocals	OFF			

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SPOT 3   SPOT 2   SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
I.3 CORNFIELD												
w/ **268** 27	OFF				Increase ⬆ FL	DOROTHY	1+5 / HB / 3s	DSL / w/ Scene Lights	Pick Up ⬆ FL	SCARECROW	1+3 / HB / 3s	CC / w/ Scene Lights
#5 YOU CAN'T WIN												
w/ **281** 28	Pick Up ⬆ FL	SCARECROW	1+3 / HB / 3s	DSR / w/ HITS at start of song	Dmp & Rst ⬇⬆ FL	DOROTHY	1+3 / HB / 3s	DSL / w/ HITS at start of song		SCARECROW		
w/ **330** 29	Slide to ↔ FL	DS CROW	1+3 / HB / 3s	SR of SCARECROW / After applause DS CROW X to SCARECROW		DOROTHY				SCARECROW		
in **330** 30	Fade Out ⬇ 0%	DS CROW	1+3 / HB / 3s	SR of SCARECROW / After DS CROW: "...that's my little sweetie pie"		DOROTHY				SCARECROW		
#6 EASE ON DOWN THE ROAD #1												
w/ **340** 31	Pick Up ⬆ FL	DOROTHY	1+3 / HB / 3s	DSC / w/ Music	Fade in Plce ⬇ 0%	DOROTHY	1+3 / HB / 3s	DSC / w/ Music		SCARECROW		
w/ **350** 32	Decrease ⬇ 50%	DOROTHY	1+3 / HB / 8s	CC / w/ Lights getting dark	OFF				Decrease ⬇ 50%	SCARECROW	1+3 / HB / 8s	CC / w/ Lights getting dark
I.4 WOODS												
w/ **356** 33	Increase ⬆ 75%	DOROTHY	1+3 / HB / 3s	CC / w/ Scene Light	Pick Up ⬆ FL	TINMAN	1+3 / HB / 3s	SR Tree Stump / w/ Scene Light	Increase ⬆ 75%	SCARECROW	1+3 / HB / 3s	CC / w/ Scene Light
#7 SLIDE SOME OIL TO ME												
w/ **358** 34	Decrease ⬇ 50%	DOROTHY	1+3 / HB / 3s	DSR / w/ Music		TINMAN			Decrease ⬇ 50%	SCARECROW	1+3 / HB / 3s	DSR / w/ Music

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FOLLOWSPOT CUE SHEET

SPOT 3 SPOT 2 SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 368 (35)	Bump Out ⬇ 0%	DOROTHY	1+3 / HB / 0s	UC — w/ Dance Break music		TINMAN			Bump Out ⬇ 0%	SCARECROW	1+3 / HB / 0s	UC — w/ Dance Break music
w/ 384 (36)	Pick Up ⬆ 75%	DOROTHY	1+3 / HB / 3s	SL Tree Stump — w/ Scene Light		TINMAN			Pick Up ⬆ 75%	SCARECROW	1+3 / HB / 3s	SL Tree Stump — w/ Scene Light
#8 EASE ON DOWN THE ROAD #2											
w/ 392 (37)	Decrease ⬇ 50%	DOROTHY	1+3 / HB / 5s	CC — w/ Lights dim	Decrease ⬇ 50%	TINMAN	1+3 / HB / 5s	SL of C — w/ Lights dim	Decrease ⬇ 50%	SCARECROW	1+3 / HB / 5s	CC — w/ Lights dim
in 398.1 (38)	Iris to Incld ⬅➡ 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SL of Group — FRIENDS: "...That might be a load"	Fade Out ⬇ 0%	TINMAN	1+3 / HB / 3s	DSC — FRIENDS: "...That might be a load"	Iris to Incld ⬅➡ 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SR of Group — FRIENDS: "...That might be a load"
w/ 400 (39)	Bump Out ⬇ 0%	ZD - FRIENDS	1+3 / HB / 0s	X SL of Group — LION roars	Pick Up ⬆ FL	LION	1+3 / HB / 1s	USC / Throne — LION roars	Bump Out ⬇ 0%	ZD - FRIENDS	1+3 / HB / 0s	X SR of Group — LION roars
#9 MEAN OLE LION											
w/ 400 (40)	OFF					LION			Pick Up ⬆ FL	LION	1+3 / HB / 1s	USC — AUTOFOLLOW
w/ 420 (41)	Pick Up ⬆ 25%	ZD - FRIENDS	1+3 / HB / 5s	X SL of Group — w/ FRIENDS on SL Stump		LION				LION		
w/ 426 (42)	Increase ⬆ 75%	ZD - FRIENDS	1+3 / HB / 3s	X SL of Group — w/ Scene Light		LION			Fade Out ⬇ 0%	LION	1+3 / HB / 3s	w/ Scene Light — w/ Scene Light
in 426 (43)		ZD - FRIENDS				LION			Increase ⬆ 75%	ZD - FRIENDS	1+3 / Both / 3s	X SR of Group — AUTOFOLLOW

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LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 426 44	Iris In 75%	DOROTHY	1+3 / HB / 3s	SL of C X DSR / w/ DOROTHY: "You coward! Going around... "		LION			Iris to Incld 75%	SCARECROW TINMAN	1+3 / Both / 3s	CC / w/ DOROTHY: "You coward! Going around... "
in 428 45	Iris to Incld 75%	DOROTHY TINMAN	1+3 / Both / 3s	DSC / w/ FRIENDS x LION DSC		LION			Iris In 75%	SCARECROW	1+3 / HB / 3s	DSC / w/ FRIENDS x LION DSC
in 428 46	Iris to Incld 75%	ZD - 3 FRIENDS	1+3 / ZD / 3s	CC / w/ Lion X back to C	Slide to FL	DOROTHY	1+3 / HB / 3s	SR of C / w/ Lion X back to C	Iris to Incld 75%	ZD - 3 FRIENDS	1+3 / ZD / 3s	CC / w/ Lion X back to C
in 428 47	Iris In 75%	TINMAN	1+3 / HB / 3s	CC / w/ LION: "I wanted to, but I don't have the..."	Iris to Incld FL	DOROTHY LION	1+3 / Both / 3s	CC X DSR / w/ LION: "I wanted to, but I don't have the..."	Iris In 75%	SCARECROW	1+3 / HB / 3s	CC / w/ LION: "I wanted to, but I don't have the..."
in 428 48	Iris to Incld 75%	DOROTHY TINMAN	1+3 / Both / 3s	CC / w/ DOROTHY: "He's going to send me home..."	Iris In FL	LION	1+3 / HB / 3s	SR of C / w/ DOROTHY: "He's going to send me home..."		SCARECROW		
w/ 428.1 49	Iris In 75%	DOROTHY	1+3 / HB / 3s	DSC / TINMAN X LION	Iris to Incld FL	TINMAN LION	1+3 / HB / 3s	DSC / TINMAN X LION		SCARECROW		
#9A EASE ON DOWN THE ROAD (UNDERSCORE)												
w/ 431 50	Iris/Fade Dn 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SL of Group / w/ Friends circle around	Fade in Plce 0%	TINMAN LION	1+3 / HB / 3s	DC / w/ Friends circle around	Iris/Fade Dn 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SR of Group / w/ Friends circle around
w/ 432 51	Fade in Plce 0%	ZD - FRIENDS	1+3 / ZD / 3s	X SL of Group / FRIENDS exit, EVILLENE enters	OFF				Fade in Plce 0%	ZD - FRIENDS	1+3 / ZD / 3s	X SR of Group / FRIENDS exit, EVILLENE enters
I.6 EVILLENE'S PALACE												
w/ 436 52	Pick Up FL	EVILLENE	1+3 / HB / 3s	USR X DSC / EVILLENE enters, BEAT, GO	Pick Up FL	EVILLENE	1+3 / HB / 3s	USR X DSC / EVILLENE enters, BEAT, GO	OFF			

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FOLLOWSPOT CUE SHEET

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LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 436 53		☐ EVILLENE				☐ EVILLENE			Pick Up ⬆ 75%	☐ **TRENCH COAT GUY**	1+3 / HB / 3s	enter SR / TCG: "Evillene! Evillene! There's been an..."
#9B EVILLENE'S MAGIC MIRROR #1												
in 444 54		☐ EVILLENE				☐ EVILLENE			Fade in Plce ⬇ 0%	☐ **TRENCH COAT GUY**	1+3 / HB / 3s	exits USR / TCG runs off USR
#9C POPPIES												
w/ 447 55	Fade in Plce ⬇ 0%	☐ **EVILLENE**	1+3 / HB / 1s	USC / EVILLENE turns US to exit	Fade in Plce ⬇ 0%	☐ **EVILLENE**	1+3 / HB / 1s	USC / EVILLENE turns US to exit	OFF	☐		
in 462.6 56	Pick Up ⬆ 75%	☐ **LION**	1+3 / HB / 3s	USC / FRIENDS turn Ds after stopping singing	Pick Up ⬆ 75%	☐ **DOROTHY**	1+3 / HB / 3s	USC / FRIENDS turn Ds after stopping singing	Pick Up ⬆ 75%	☐ **TINMAN**	1+3 / HB / 3s	USC / FRIENDS turn Ds after stopping singing
in 464 57	Slide to ↔ 75%	☐ **SCARECROW**	1+3 / HB / 1s	CC / After LION: "Would you look at that?"		☐ DOROTHY				☐ TINMAN		
in 464 58	Slide to ↔ 75%	☐ **LION**	1+3 / HB / 1s	CC / ALL POPPIES: "Poppy"		☐ DOROTHY				☐ TINMAN		
in 473.8 59	Iris to Incld ⬅⊙➡ 75%	☐ **LION POPPY GIRL**	1+3 / Both / 3s	C/C / LION: "I'm scared."		☐ DOROTHY				☐ TINMAN		
w/ 475 60	Fade in Plce ⬇ 0%	☐ **LION POPPY GIRL**	1+3 / HB / 3s	CC / LION sits	Decrease ⬇ 50%	☐ **DOROTHY**	1+3 / HB / 3s	DSL / LION sits	Fade in Plce ⬇ 0%	☐ **TINMAN**	1+3 / HB / 3s	SR Speaker / LION sits
in 475.9 61	OFF	☐			Increase ⬆ FL	☐ **DOROTHY**	1+3 / HB / 1s	DSL / After POPPY 1: "...and kick off your shoes"	OFF	☐		

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SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 475.9 (62)	OFF					DOROTHY			Pick Up ↑ FL	CC POPPY	1+3 / HB / 1s	SR of C X DOROTHY / After DOROTHY: "...them off until I get home"
in 475.9 (63)	OFF					DOROTHY			Fade Out ↓ 0%	CC POPPY	1+3 / HB / 1s	CC / After CC POPPY: "...exactly what you want?"
#9D POPPIES MAGIC (UNDERSCORE)												
w/ 477 (64)	Pick Up ↑ FL	SCARECROW	1+3 / HB / 1s	SL of C / After DOROTHY: "Forget about your brain!"		DOROTHY			OFF			
in 477 (65)		SCARECROW				DOROTHY			Pick Up ↑ FL	TINMAN	1+3 / HB / 1s	SR of C / After DOROTHY: "And your heart!"
in 478 (66)		SCARECROW			Iris to Incld ↔ FL	DOROTHY LION	1+3 / Both / 3s	CC / After DOROTHY: "And your courage!"		TINMAN		
w/ 480 (67)	Iris/Fade Dn ↓ 75%	ZD - FRIENDS	1+3 / ZD / 3s	ZD SL / w/ Music	Fade Out ↓ 0%	DOROTHY LION	1+3 / Both / 3s	CC / w/ Music	Iris/Fade Dn ↓ 75%	ZD - FRIENDS	1+3 / ZD / 3s	ZD SR / w/ Music
w/ 488 (68)		ZD - FRIENDS			Pick Up ↑ 75%	TINMAN	1+3 / HB / 3s	CC / w/ TINMAN Solo		ZD - FRIENDS		
in 488 (69)		ZD - FRIENDS			Slide to ↔ 75%	LION	1+3 / HB / 3s	CC / w/ LION Solo		ZD - FRIENDS		
in 488 (70)		ZD - FRIENDS			Dmp & Rst ↓↑ 75%	SCARECROW	1+3 / HB / 3s	CC / w/ SCARECROW Solo		ZD - FRIENDS		
in 488 (71)		ZD - FRIENDS			Slide to ↔ 75%	DOROTHY	1+3 / HB / 3s	CC / w/ DOROTHY Solo		ZD - FRIENDS		

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SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 490 (72)		ZD - FRIENDS			Fade Out 0%	DOROTHY	1+3 / HB / 3s	CC / After DOROTHY Solo		ZD - FRIENDS		
#10 EASE ON DOWN THE ROAD #3												
w/ 498 (73)	Fade in Plce 0%	ZD - FRIENDS	1+3 / ZD / 3s	ZD SL / FRIENDS exit	OFF				Fade in Plce 0%	ZD - FRIENDS	1+3 / ZD / 3s	ZD SR / FRIENDS exit
w/ 500 (74)	OFF				Pick Up FL	EVILLENE	1+3 / HB / 1s	USC / EVILLENE enters USC in tree panel split	OFF			
in 503 (75)	OFF				Fade in Plce 0%	EVILLENE	1+3 / HB / 3s	DSC / EVILLENE turns SL to exit	OFF			
#10A KALIDAH BATTLE												
w/ 525 (76)	Pick Up 75%	SCARECROW	1+3 / HB / 5s	CC / Anticipate TINMAN: "Yeah! That's right! Y';all..."	Pick Up 75%	DOROTHY	1+3 / HB / 5s	CC / Anticipate TINMAN: "Yeah! That's right! Y';all..."	Pick Up 75%	TINMAN	1+3 / HB / 5s	CC / Anticipate TINMAN: "Yeah! That's right! Y';all..."
w/ 525.2 (77)	Iris/Fade Up 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SL of Group / as FRIENDS X DSR	Fade Out 0%	DOROTHY	1+3 / HB / 3s	X DSR / as FRIENDS X DSR	Iris/Fade Up 50%	ZD - FRIENDS	1+3 / ZD / 3s	X SR of Group / as FRIENDS X DSR
w/ 527 (78)		ZD - FRIENDS			Pick Up FL	LION	1+3 / HB / 1s	USL / LION enters		ZD - FRIENDS		
w/ 528 (79)	Iris In 75%	SCARECROW TINMAN	1+3 / Both / 3s	SR of C / DOROTHY X SL of C		LION			Iris In 75%	DOROTHY	1+3 / HB / 3s	CC / DOROTHY X SL of C
#11 BE A LION												
w/ 534 (80)	Fade in Plce 0%	SCARECROW TINMAN	1+3 / ZD / 5s	CC / After LION: "That's all i'll ever be."		LION				DOROTHY		

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		SPOT 3				SPOT 2				SPOT 1		
LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 544 81	Pick Up ⬆ 75%	SCARECROW	1+3 / HB / 3s	X to DC / After DOROTHY: "Be a Lion!"		LION				DOROTHY		
in 544 82	Iris to Incld ⬌ 75%	TINMAN SCARECROW	1+3 / Both / 3s	DSC / TINMAN X SCARECROW DS		LION				DOROTHY		
w/ 560 83	Bump Out ⬇ 0%	TINMAN SCARECROW	1+3 / Both / 0s	DSC / w/ BUTTON	Bump Out ⬇ 0%	LION	1+3 / HB / 0s	DSC / w/ BUTTON	Bump Out ⬇ 0%	DOROTHY	1+3 / HB / 0s	DSC / w/ BUTTON
						INTERMISSION						
84		INTERMISSION		INTERMISSION / INTERMISSION		INTERMISSION		INTERMISSION / INTERMISSION		INTERMISSION		INTERMISSION / INTERMISSION
						#12 EMERALD CITY (PART 1)						
in 612 85	Pick Up ⬆ 75%	SL COUPLE	1+4 / Both / 3s	SL / As Couple X to their down pool	OFF				Pick Up ⬆ 75%	SR COUPLE	1+4 / Both / 3s	SR / As Couple X to their down pool
w/ 613 86	Fade Out ⬇ 0%	SL COUPLE	1+4 / Both / 3s	SL / SIDE COUPLES start to exit	Pick Up ⬆ 75%	C COUPLE 1	1+4 / Both / 3s	USC / FRONT CENTER GUY gains dance partner USC	Fade Out ⬇ 0%	SR COUPLE	1+4 / Both / 3s	SR / SIDE COUPLES start to exit
w/ 614 87	OFF				Slide to ⬌ 75%	C COUPLE 2	1+4 / Both / 1s	USC / C COUPLE 1 splits DSC	OFF			
in 615 88	OFF				Fade Out ⬇ 0%	C COUPLE 2	1+4 / Both / 3s	DSC / C COUPLE 2 turns US as ENSEMBLE dances	OFF			
						#12A EMERALD CITY (PART 2)						
in 628 89	OFF				Bump Up ⬆ FL	ANNOUNCER	N/C / FB / 0s	USC / Anticipate ANNOUNCER: "Trill" after WIZ V/O	OFF			

SPOT 3 | SPOT 2 | SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 632.5 / 90	OFF				Iris to Incld ⟷ FL	ANNOUNCER SR FLAREPA	N/C / Both / 0s	CC / w/ ANNOUNCER singing w/ DANCER SR	OFF			
in 632.5 / 91	OFF				Iris to Incld ⟷ FL	ANNOUNCER SL FLAREPA	N/C / Both / 0s	CC / w/ ANNOUNCER singing w/ DANCER SL	OFF			
w/ 637 / 92	OFF				Fade Out 0%	ANNOUNCER	N/C / FB / 1s	CC / After OZIANS: Final "In Emrald City"	OFF			
w/ 643 / 93	OFF				Pick Up FL	CENTER DANCER	1+4 / FB / 1s	USR X CC / Leaps on USR and X CC	OFF			
w/ 652.7 / 94	OFF				Fade in Plce 0%	CENTER DANCER	1+4 / FB / 3s	C/C / ANT stop dancing / Beat drops & walks UR	OFF			
w/ 658 / 95	OFF				Pick Up 50%	BIG COLLAR GUY	1+4 / HB / 1s	SL of C X SR / w/ BCG's X from SL of C	OFF			
in 658 / 96	OFF				Fade Out 0%	BIG COLLAR GUY	1+4 / HB / 1s	exiting SR / BCG exits	OFF			

#12B EMERALD CITY (PART 3)

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 696 / 97	Pick Up 50%	SL DANCER	1+4 / FB / 3s	SL of C / After ENSEMBLE: Final "...vibe. That's who we are."	OFF				Pick Up 50%	SR DANCER	1+4 / FB / 3s	SR of C / After ENSEMBLE: Final "...vibe. That's who we are."
in 704 / 98	Fade in Plce 0%	SL DANCER	1+4 / FB / 1s	SL of C / DANCERS spin offstage from down pools to exit	OFF				Fade in Plce 0%	SR DANCER	1+4 / FB / 1s	SR of C / DANCERS spin offstage from down pools to exit
w/ 708 / 99	OFF				Pick Up 50%	USC DANCER	1+4 / FB / 3s	USC / USC DANCER starts as DANCER PAIRS exit	OFF			

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 726 / 100	OFF				Fade Out 0%	USC DANCER	1+4 / FB / 3s	DSC / FIVE DANCERS C X SR	OFF			
II.1a EC GATES												
in 811.2 / 101	Pick Up — FL	GATEKEE PERS	1+3 / Both / 3s	DSL / FRIENDS enter	Pick Up 75%	TINMAN	1+3 / HB / 3s	DSC / FRIENDS enter	Pick Up 75%	SCARECR OW	1+3 / HB / 3s	DSC / FRIENDS enter
in 811.2 / 102		GATEKEE PERS				TINMAN			Slide to 75%	DOROTHY	1+3 / HB / 3s	DSC / After SCARECROW: "Ooh, we finally made it!"
in 811.2 / 103		GATEKEE PERS				TINMAN			Fade Out 0%	DOROTHY	1+3 / HB / 3s	DSC / After DOROTHY: "...we got to do is find the Wiz"
in 811.2 / 104		GATEKEE PERS			Fade Out 0%	TINMAN	1+3 / HB / 3s	DSL of C / After TINMAN: "...City to see the Wiz"	OFF			
in 811.2 / 105		GATEKEE PERS			Pick Up 75%	LION	1+3 / HB / 3s	DSC / After GATEKEEP" "...the classy, the stylish."	OFF			
in 811.2 / 106		GATEKEE PERS			Slide to 75%	DOROTHY	1+3 / HB / 1s	DSC / After LION: "...tell you how it was!"	OFF			
w/ 812 / 107	Iris/Fade Dn 75%	GATEKEE P GUY	1+3 / HB / 3s	DSL / GATEKEEP: "Deserve? This child said..."	Fade Out 0%	DOROTHY	1+3 / HB / 3s	DSC / GATEKEEP: "Deserve? This child said..."	Pick Up 75%	GATEKEE P GAL	1+3 / HB / 3s	DSL X DSC / GATEKEEP: "Deserve? This child said..."
in 812 / 108		GATEKEE P GUY			Pick Up 75%	SCARECR OW	1+3 / HB / 3s	DSC / After GATEKEEP: "take-yo-friends-and-get-out!"		GATEKEE P GAL		
in 812 / 109		GATEKEE P GUY			Dmp & Rst 75%	TINMAN	1+3 / HB / 1s	DSL of C / after GATEKEEP: "..laws, loitering & littering"		GATEKEE P GAL		

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 — SPOT 2 — SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 812 110		GATEKEEP GUY			Dmp & Rst 75%	**DOROTHY**	1+3 / HB / 1s	DSC — GATEKEEP: "And you!"		GATEKEEP GAL		
in 812 111		GATEKEEP GUY			Slide to 75%	**LION**	1+3 / HB / 1s	DSC — After GATEKEEP: "...got some unpacking to do."		GATEKEEP GAL		
w/ 814 112	Fade Out 0%	**GATEKEEP GUY**	1+3 / HB / 3s	DSR of C — GATEKEEPS open Gates	Decrease 50%	**LION**	1+3 / HB / 3s	CC — GATEKEEPS open Gates	Fade Out 0%	**GATEKEEP GAL**	1+3 / HB / 3s	DSL of C — GATEKEEPS open Gates
— II.1b NS CLUB												
in 814.2 113	Pick Up 50%	**TINMAN**	1+3 / HB / 3s	CC — AUTOFOLLOW		LION			Pick Up 50%	**SCARECROW**	1+3 / HB / 3s	CC — AUTOFOLLOW
in 814.3 114		TINMAN				LION			Iris to Incld 50%	**DOROTHY SCARECROW**	1+3 / Both / 3s	SR of C — After LION: "...which way to the Wiz?"
in 814.3 115		TINMAN			Iris to Incld 50%	**LION OZIAN 1 & 2**	1+3 / Both / 3s	CC SR of LION — After LION: "Wait! What's so funny?"		DOROTHY SCARECROW		
in 814.3 116		TINMAN			Iris In 50%	**LION**	1+3 / HB / 3s	CC — After SCARECROW: "Why not?"	Iris to Incld 50%	**DOROTHY SCARECROW OZIAN 3**	1+3 / Three / 3s	SR of C — After SCARECROW: "Why not?"
in 814.3 117		TINMAN			Iris to Incld 50%	**LION OZIAN 4**	1+3 / / 3s	CC — After OZIAN 3: "...day Wiz tickets? Impossible."	Iris In 50%	**DOROTHY SCARECROW**	1+3 / Both / 3s	SR of C — After OZIAN 3: "...day Wiz tickets? Impossible."
in 814.3 118		TINMAN			Dmp & Rst 50%	**OZIAN 5**	1+3 / HB / 3s	DSL of TINMAN — After OZIAN 5: "...walk in here and... whoa!"		DOROTHY SCARECROW		
w/ 815.5 119		TINMAN			Dmp & Rst 50%	**OZIAN 6**	1+3 / HB / 3s	CC SR of LION — OZIANS gasp and mood shifts		DOROTHY SCARECROW		

SPOT 3 — SPOT 2 — SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
#12C WIZARD FANFARE												
w/ 815.7 / 120	Fade in Plce / 0%	**TINMAN**	1+3 / HB / 3s	SL / w/ fanfare	Fade in Plce / 0%	**OZIAN 6**	1+3 / HB / 3s	CC / w/ fanfare	Fade in Plce / 0%	**DOROTHY SCARECROW**	1+3 / HB / 3s	SR of C / w/ fanfare
#13 SO YOU WANTED TO MEET THE WIZARD												
w/ 822 / 121	Bump Up / FL	**THE WIZ**	3 / HB / 0s	Comb Throne / w/ Lighting Bump	OFF				Bump Up / FL	**THE WIZ**	1+3 / HB / 0s	Comb Throne / w/ Lighting Bump
w/ 828 / 122	Iris Out / FL	**THE WIZ**	3 / FB / 3s	Comb Throne / !!!S3 iris to FB!!! THE WIZ steps down once	OFF				Iris Out / FL	**THE WIZ**	1+3 / 3/4 / 3s	Comb Throne / !!!S1 iris to 3/4!!! THE WIZ steps down once
w/ 864 / 123	Fade Out / 0%	**THE WIZ**	3 / FB / 3s	DSC X COMB THRONE / WIZ DSC turns US to X to COMB THRONE	OFF				Iris In / FL	**THE WIZ**	1+3 / HB / 3s	DSC X COMB THRONE / WIZ DSC turns US to X to COMB THRONE
#13A WIZ JAMES BROWN (UNDERSCORE)												
w/ 872 / 124	OFF				OFF				Decrease / 25%	**THE WIZ**	1+3 / HB / 3s	USC / w/ WIZ Sitting
w/ 873 / 125	Pick Up / 50%	**ZD - FRIENDS**	1+3 / ZD / 3s	ZD - DSR / w/ THE WIZ: "Did you like the show?"	OFF				Iris/Fade Up / FL	**THE WIZ**	1+3 / 3/4 / 1s	USC / w/ THE WIZ: "Did you like the show?"
w/ 882 / 126		*ZD - FRIENDS*			Pick Up / 75%	**DOROTHY**	1+3 / HB / 1s	DSR / After THE WIZ: "...by the name of Dorothy!"		*THE WIZ*		
w/ 886 / 127		*ZD - FRIENDS*			Slide to / 75%	**LION**	1+3 / HB / 1s	DSR / SINGERS: "Lion!"		*THE WIZ*		
w/ 892 / 128		*ZD - FRIENDS*			Slide to / 75%	**TINMAN**	1+3 / HB / 1s	DSR / SINGERS: "Tinman!"		*THE WIZ*		

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SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 Action/Intensity	SPOT 3 Character	SPOT 3 Frame/Size/Time	SPOT 3 Location/Note	SPOT 2 Action/Intensity	SPOT 2 Character	SPOT 2 Frame/Size/Time	SPOT 2 Location/Note	SPOT 1 Action/Intensity	SPOT 1 Character	SPOT 1 Frame/Size/Time	SPOT 1 Location/Note
in 892.2 (129)		ZD - FRIENDS			Slide to 75%	SCARECROW	1+3 / HB / 1s	SR of C; SCARECROW X TINMAN to C		THE WIZ		
w/ 902 (130)		ZD - FRIENDS			Slide to 75%	DOROTHY	1+3 / HB / 1s	DSR; SINGERS - "DOROTHY"		THE WIZ		
in 906 (131)	Iris/Fade Up 75%	TINMAN	1+3 / HB / 3s	DSR; DOROTHY: "There's no way we could..."		DOROTHY				THE WIZ		
#13B MEET THE WIZARD (REPRISE)												
w/ 910 (132)	Fade Out 0%	TINMAN	1+3 / HB / 5s	DSR; THE WIZ X COMB THRONE	Fade Out 0%	DOROTHY	1+3 / HB / 5s	DSR; THE WIZ X COMB THRONE	Iris In FL	THE WIZ	1+3 / HB / 5s	DSC X COMB THRONE; THE WIZ X COMB THRONE
w/ 916 (133)	OFF				OFF				Bump Out 0%	THE WIZ	1+3 / H&S / 0s	Comb Throne; w/ BUTTON
w/ 918 (134)	Pick Up 75%	TINMAN	1+5 / HB / 3s	DSR; w/ Scene Light	Pick Up 75%	DOROTHY	1+5 / HB / 3s	DSR of C; w/ Scene Light	Pick Up 75%	SCARECROW LION	1+5 / HB / 3s	DSR; w/ Scene Light
#14 WHAT WOULD I DO IF I COULD FEEL												
w/ 922 (135)		TINMAN			Fade Out 0%	DOROTHY	1+5 / HB / 5s	DSR of C; 1+3 After TINMAN: "...are what life is made of."	Fade Out 0%	SCARECROW LION	1+5 / HB / 5s	DSR; After TINMAN: "...are what life is made of."
w/ 950 (136)		TINMAN			Pick Up 75%	LION	1+5 / HB / 3s	SR of C; After applause	Pick Up 75%	DOROTHY	1+5 / HB / 3s	DSR; After applause
in 950 (137)		TINMAN				LION			Iris to Incld 75%	DOROTHY SCARECROW	1+5 / Both / 3s	DSR of C; After LION: "...getting what they wanted?"

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 950 138	Iris to Incld 75%	SCARECROW TINMAN	1+5 / Both / 3s	DSL of C / w/LION X DSR		LION			Iris In 75%	DOROTHY	1+5 / HB / 3s	DSC / w/LION X DSR
in 950 139	Iris In 75%	SCARECROW	1+5 / HB / 3s	DSC / w/SCARECROW X LION		LION				DOROTHY		
in 950 140	Iris to Incld 75%	SCARECROW TINMAN	1+5 / Both / 3s	DSC / w/ SCARECROW X TINMAN		LION				DOROTHY		
in 950 141	Slide to 75%	TINMAN LION	1+3 / Both / 3s	DSC / SCARECROW X SR of TINMAN LION	Slide to 75%	SCARECROW	1+3 / HB / 3s	DSC / SCARECROW X SR of TINMAN LION		DOROTHY		

#15 WE'RE GONNA MAKE IT

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 956 142	Iris/Fade Dn 75%	ZD - FRIENDS	1+5 / ZD / 3s	X SL of Group / After DOROTHY: "...Alright. Let's do it!"		SCARECROW			Iris to Incld 75%	ZD - FRIENDS	1+5 / ZD / 3s	X SR of Group / After DOROTHY: "...Alright. Let's do it!"
w/ 960 143		ZD - FRIENDS			Slide to 75%	DOROTHY	1+5 / HB / 3s	DSC / After SCARECROW: "...I wasn't born yesterday"		ZD - FRIENDS		
w/ 962 144		ZD - FRIENDS			Slide to 75%	LION	1+5 / HB / 3s	DSC / After SCARECROW: "...I wasn't born yesterday"		ZD - FRIENDS		
w/ 964 145		ZD - FRIENDS			Slide to 75%	SCARECROW	1+5 / HB / 3s	DSC / After LION: "...together, Gonna get on down"		ZD - FRIENDS		
w/ 966 146		ZD - FRIENDS			Slide to 75%	TINMAN	1+5 / HB / 3s	DSC / After SCARECROW: "...quit cryin' the blues"		ZD - FRIENDS		
w/ 980 147	Iris In 75%	LION	1+5 / HB / 3s	DSC / w/ FRIENDS turning US & EC Curtain OUT		TINMAN			Iris In 75%	DOROTHY SCARECROW	1+5 / Both / 3s	DSC / w/ FRIENDS turning US & EC Curtain OUT

SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
**II.2 EVILLENE'S PALACE**											
w/ 986 (148)	Fade Out ↓ 0%	LION	1+5 / HB / 3s	X USL — FRIENDS run USL to hide behind throne	Iris/Fade Dn ↓ 50%	ZD - FRIENDS	1+5 / ZD / 3s	X USL — FRIENDS run USL to hide behind throne	Fade Out ↓ 0%	DOROTHY SCARECROW	1+5 / Both / 3s	X USL — FRIENDS run USL to hide behind throne
w/ 990 (149)	Pick Up ↑ 50%	TRENCH COAT GAL	1 / HB / 3s	enter DSR — After DOROTHY: "We have to save them."	Fade in Plce ↓ 0%	ZD - FRIENDS	1+5 / ZD / 3s	USL — After DOROTHY: "We have to save them."	Pick Up ↑ 50%	TRENCH COAT GUY	1 / HB / 3s	enter DSR — After DOROTHY: "We have to save them."
**#16 DON'T NOBODY BRING ME NO BAD NEWS**											
w/ 996 (150)	Fade in Plce ↓ 0%	TRENCH COAT GAL	1 / HB / 3s	DL — After TCG: "...good for, controlling the weather."	OFF				Fade in Plce ↓ 0%	TRENCH COAT GUY	1 / HB / 3s	DL — After TCG: "...good for, controlling the weather."
w/ 996 (151)	Pick Up ↑ FL	EVILLENE	1 / HB / 3s	enter DSR — GUARD 2: "Evillene's gonna be furious!"	Pick Up ↑ FL	EVILLENE	1+3 / HB / 3s	enter DSR — GUARD 2: "Evillene's gonna be furious!"	Pick Up ↑ FL	EVILLENE	1 / HB / 3s	enter DSR — GUARD 2: "Evillene's gonna be furious!"
w/ 1058 (152)	Fade Out ↓ 0%	EVILLENE	1 / HB / 3s	USC Castle — w/ Applause crest	Fade Out ↓ 0%	EVILLENE	1+3 / HB / 3s	USC Castle — w/ Applause crest		EVILLENE		
in 1058 (153)	OFF				Pick Up ↑ FL	TRENCH COAT GUY	1+3 / HB / 3s	USC — AUTOFOLLOW		EVILLENE		
in 1058 (154)	OFF				Fade Out ↓ 0%	TRENCH COAT GUY	1+3 / HB / 3s	Exit SR — GUARDS pull TCG off C		EVILLENE		
**#16A EVILLENE'S MAGIC MIRROR #2**											
in 1066 (155)	Pick Up ↑ 75%	DOROTHY	1+3 / HB / 3s	USL — GUARDS bring the HEROES out	Pick Up ↑ 50%	LION SCARECROW TINMAN	1+3 / Three / 3s	USL — GUARDS bring the HEROES out		EVILLENE		
in 1066 (156)	Decrease ↓ 50%	DOROTHY	1+3 / HB / 3s	SL of C — EVILLENE X SL	Decrease ↓ 25%	LION SCARECROW TINMAN	1+3 / Three / 3s	SL — EVILLENE X SL		EVILLENE		

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FOLLOWSPOT CUE SHEET

SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 1066 157	Increase ↑ 75%	DOROTHY	1+3 / HB / 3s	SL of C / EVILLENE X CC	Increase ↑ 75%	LION SCARECROW TINMAN	1+3 / Three / 3s	SL / EVILLENE X CC		EVILLENE		
#16C EVILLENE "HOW DARE YOU"											
w / 1074 158		DOROTHY			Fade Out ↓ 0%	LION SCARECROW TINMAN	1+3 / Three / 1s	SL / w/ "How Dare You" Spell		EVILLENE		
#17 WONDER WHY											
w/ 1082 159		DOROTHY			OFF				Fade in Plce ↓ 0%	EVILLENE	1 / HB / 3s	Exit SL / EVILLENE exits
w/ 1096 160		DOROTHY			Pick Up ↑ 75%	SCARECROW	1+3 / HB / 3s	Enter DSR / w/ applause fading	OFF			
w/ 1098 161		DOROTHY				SCARECROW			Pick Up ↑ FL	EVILLENE	1 / HB / 3s	Enter SL / After SCARECROW: "... Let's get out of here!"
in 1102 162		DOROTHY				SCARECROW			Fade Out ↓ 0%	EVILLENE	1 / HB / 5s	USC Castle / EVILLENE melts
#18 EVERYBODY REJOICE / BRAND NEW DAY											
in 1111 163		DOROTHY			Slide to ↔ FL	SKYBLU JUMPER	1+3 / HB / 3s	CC / PINK SHIRT approaches DOROTHY CC	OFF			
in 1111 164		DOROTHY			Fade Out ↓ 0%	SKYBLU JUMPER	1+3 / HB / 3s	CC / After DOROTHY: "...you're free! We all are!"	OFF			
w/ 1116 165	Fade in Plce ↓ 0%	DOROTHY	1+3 / HB / 1s	DSC / After DOROTHY: "...to singing joyfully!"	Pick Up ↑ FL	LION	1+3 / HB / 1s	DSL / After DOROTHY: "...to singing joyfully!"	OFF			

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SPOT 3

LQ	ACTION / INTENSITY	CHARACTER	FRAME SIZE / TIME	LOCATION / NOTE
w/ 1118 (166)	Pick Up ↑ FL	SCARECROW	1+3 / HB / 1s	DSR — After LION: "...that we've been waiting on!"
w/ 1120 (167)	Fade in Plce ↓ 0%	SCARECROW	1+3 / HB / 1s	DSR — After SCARECROW: "...and dread is gone!"
w/ 1122 (168)	Pick Up ↑ FL	ZD - FRIENDS	1+3 / ZD / 3s	X SL of Group — After ALL: "...yourself to check it out!"
w/ 1130 (169)	Fade in Plce ↓ 0%	ZD - FRIENDS	1+3 / ZD / 1s	DC — After ALL: Final "...you feel a brand new day?"
w/ 1138 (170)	OFF			
w/ 1142 (171)	OFF			
w/ 1144 (172)	OFF			
w/ 1146 (173)	OFF			
w/ 1148 (174)	OFF			
w/ 1152 (175)	OFF			

SPOT 2

LQ	ACTION / INTENSITY	CHARACTER	FRAME SIZE / TIME	LOCATION / NOTE
w/ 1118 (166)	Fade in Plce ↓ 0%	LION	1+3 / HB / 1s	DSL — After LION: "...that we've been waiting on!"
w/ 1120 (167)	Pick Up ↑ FL	TINMAN	1+3 / HB / 1s	USC — After SCARECROW: "...and dread is gone!"
w/ 1122 (168)	Iris to Incld ↔ FL	ZD - FRIENDS	1+3 / ZD / 3s	C of Group — After ALL: "...yourself to check it out!"
w/ 1130 (169)	Fade in Plce ↓ 0%	ZD - FRIENDS	1+3 / ZD / 1s	DC — After ALL: Final "...you feel a brand new day?"
w/ 1138 (170)	Pick Up ↑ FL	SR SOLOIST	1+3 / HB / 1s	DSC — After SMALL DANCE BREAK
w/ 1142 (171)	Slide to ↔ FL	SOLO 2	1+3 / HB / 1s	DSC — After SOLO 1: "...is shining just for us!"
w/ 1144 (172)	Slide to ↔ FL	SOLO 3	1+3 / HB / 1s	DSC — After SOLO 2: "...morning, into happiness!"
w/ 1146 (173)	Slide to ↔ FL	SOLO 4	1+3 / HB / 1s	DSC — After SOLO 3: "...diff'rent way of living now"
w/ 1148 (174)	Fade Out ↓ 0%	SOLO 4	1+3 / HB / 3s	DSC — After SOLO 4: "...that we'd be free somehow"
w/ 1152 (175)	Pick Up ↑ FL	CC TRIO	1+3 / HB / 1s	CC — After SOLO 5: "...to live so independently"

SPOT 1

LQ	ACTION / INTENSITY	CHARACTER	FRAME SIZE / TIME	LOCATION / NOTE
w/ 1118 (166)	OFF			
w/ 1120 (167)	OFF			
w/ 1122 (168)	Pick Up ↑ FL	ZD - FRIENDS	1+3 / ZD / 3s	X SR of Group — After ALL: "...yourself to check it out!"
w/ 1130 (169)	Fade in Plce ↓ 0%	ZD - FRIENDS	1+3 / ZD / 1s	DC — After ALL: Final "...you feel a brand new day?"
w/ 1138 (170)	OFF			
w/ 1142 (171)	OFF			
w/ 1144 (172)	OFF			
w/ 1146 (173)	OFF			
w/ 1148 (174)	Pick Up ↑ FL	BIG PURPL JUMPER	1+3 / HB / 1s	SR X C — After SOLO 4: "...that we'd be free somehow"
w/ 1152 (175)	Fade Out ↓ 0%	BIG PURPL JUMPER		CC — After SOLO 5: "...to live so independently"

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SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 1154 176	OFF				Fade in Plce 0%	**CC TRIO**	1+3 / HB / 1s	DC / After TRIO: "...our hearts singing so joyfully"w	OFF			
in 1182 177	Pick Up ⬆ FL	**ZD - DSC**	1+3 / ZD / 3s	X SL of Group DSC / SCARECROW enters USL of C X DSC	Pick Up ⬆ FL	**SCARECROW**	1+3 / HB / 3s	USL of C / SCARECROW enters USL of C X DSC	Pick Up ⬆ FL	**ZD - DSC**	1+3 / ZD / 3s	X SR of Group DSC / SCARECROW enters USL of C X DSC
in 1182 178		ZD - DSC			Slide to ↔ FL	**LION**	1+3 / HB / 3s	DSR of C / LION solos		ZD - DSC		
w/ 1183 179		ZD - DSC			Dmp & Rst ⬇⬆ FL	**TINMAN**	1+3 / HB / 3s	DSL of C / TINMAN solos		ZD - DSC		
w/ 1198 180		ZD - DSC			Bump Out ⬇ 0%	**TINMAN**	1+3 / HB / 0s	DSC / w/ Button		ZD - DSC		
w/ 1204 181	Iris In ⊕ 75%	**LION**	1+3 / HB / 3s	DSR / After applause	Pick Up ⬆ 75%	**DOROTHY TINMAN (P TIN)**	1+3 / Both / 3s	DSL of C / After applause	Iris In ⊕ 75%	**SCARECROW**	1+3 / HB / 3s	DSR of C / After applause
all						**#18A AFTER EVERYBODY REJOICE**						
w/ 1208 182	Iris to Incld ↔ 50%	**ZD - FRIENDS**	1+3 / ZD / 3s	X SL of Group CC / After DOROTHY: "C'mon y'all!"	Iris to Incld ↔ 50%	**ZD - FRIENDS**	1+3 / ZD / 3s	C of Group CC / After DOROTHY: "C'mon y'all!"	Iris to Incld ↔ 50%	**ZD - FRIENDS**	1+3 / ZD / 3s	X SR of Group CC / After DOROTHY: "C'mon y'all!"
w/ 1212 183	Fade in Plce ⬇ 0%	**ZD - FRIENDS**	1+3 / ZD / 3s	DSC / FRIENDS turn SL to exit	Fade in Plce ⬇ 0%	**ZD - FRIENDS**	1+3 / ZD / 3s	DSC / FRIENDS turn SL to exit	Fade in Plce ⬇ 0%	**ZD - FRIENDS**	1+3 / ZD / 3s	DSC / FRIENDS turn SL to exit
all						**II.3 OZ**						
in 1212.4 184	Pick Up ⬆ 75%	**DOROTHY**	1+3 / HB / 3s	Enter USL / FRIENDS enter USL	Pick Up ⬆ 75%	**TINMAN**	1+3 / HB / 3s	Enter USL / FRIENDS enter USL	Pick Up ⬆ FL	**LION**	1+3 / HB / 3s	Enter USL / FRIENDS enter USL

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 1212.4 (185)		DOROTHY				TINMAN			Fade Out 0%	LION	1+3 / HB / 3s	USC / w/ DOROTHY: "Are we in the right place?"
in 1212.4 (186)		DOROTHY			Dmp & Rst 75%	SCARECROW	1+3 / HB / 3s	CC / WIZ enters DSR	Pick Up FL	THE WIZ	1+3 / HB / 3s	Enter DSR / WIZ enters DSR
in 1212.4 (187)	Slide to 75%	TINMAN LION	1+3 / Both / 3s	SR / DOROTHY X to SCARECROW DSC	Iris to Incld 75%	DOROTHY SCARECROW	1+3 / Both / 3s	SR of C / DOROTHY X to SCARECROW DSC		THE WIZ		
					#19 Y'ALL GOT IT							
w/ 1222 (188)	Slide to FL	THE WIZ	1+3 / Both / 3s	DSR of C / After LION: "...the citizens of Emerald City?"	Iris/Fade Dn 25%	ZD - FRIENDS	1+3 / ZD / 3s	DSR / After LION: "...the citizens of Emerald City?"		THE WIZ		
w/ 1246 (189)		THE WIZ			Increase 50%	ZD - SCARECROW LION	1+3 / ZD / 1s	DSR of C / as SCARECROW & LION X to WIZ		THE WIZ		
in 1246 (190)		THE WIZ			Slide to 50%	ZD - TINMAN	1+3 / ZD / 1s	DSR / w/ WIZ: "Not nothing. You get a valuable lesson"		THE WIZ		
w/ 1248 (191)		THE WIZ			Decrease 25%	ZD - FRIENDS	1+3 / HB / 3s	DSR / After THE WIZ: "Cause the Wiz is out!"		THE WIZ		
in 1266 (192)	Fade Out 0%	THE WIZ	1+3 / HB / 1s	Exit DSR / THE WIZ exits DSR	Fade Out 0%	ZD - FRIENDS	1+3 / ZD / 5s	DSR of C / THE WIZ exits DSR	Fade Out 0%	THE WIZ	1+3 / HB / 1s	Exit DSR / THE WIZ exits DSR
w/ 1277 (193)	Bump Up FL	THE WIZ	1+3 / HB / 0s	DSR Softgood Hamper / THE WIZ pops up in Laundry Hamper	OFF				Bump Up FL	THE WIZ	1+3 / HB / 0s	DSR Softgood Hamper / THE WIZ pops up in Laundry Hamper
w/ 1278 (194)	Fade Out 0%	THE WIZ	1+3 / H&S / 1s	DSR Softgood Hamper / w/ WIZ exit	OFF				Fade Out 0%	THE WIZ	1+3 / H&S / 1s	DSR Softgood Hamper / w/ WIZ exit

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 — SPOT 2 — SPOT 1

LQ	SPOT 3 Action/Intensity	Character	Frame/Size/Time	Location/Note	SPOT 2 Action/Intensity	Character	Frame/Size/Time	Location/Note	SPOT 1 Action/Intensity	Character	Frame/Size/Time	Location/Note
w/ 1280 195	Pick Up ↑ 75%	DOROTHY	1+3 / HB / 3s	CC — AUTOFOLLOW	OFF				Pick Up ↑ 75%	LION	1+3 / HB / 3s	DSC — AUTOFOLLOW
in 1286 196		DOROTHY			Pick Up ↑ 75%	SCARECROW	1+3 / HB / 3s	USR of C — After DOROTHY: "...are free from their		LION		
w/ 1288 197		DOROTHY				SCARECROW			Dmp & Rst ↓↑ 75%	TINMAN	1+3 / HB / 5s	USC — After LION: "...your brain back because... what?"
in 1288 198		DOROTHY			Fade in Plce ↓ 0%	SCARECROW	1+3 / HB / 3s	CC — TINMAN: "...very much. And I love them, too."	Iris to Incld ↔ 75%	SCARECROW TINMAN LION	1+3 / Three / 3s	CC — TINMAN: "...very much. And I love them, too."
#19A ADDAPERLE ENTRANCE												
w/ 1290 199		DOROTHY			Pick Up ↑ FL	ADDAPERLE	1+3 / HB / 3s	Enter SL — ADDAPERLE enters	Decrease ↓ 50%	SCARECROW TINMAN LION	1+3 / Three / 3s	CC — ADDAPERLE enters
in 1292 200		DOROTHY			Fade in Plce ↓ 0%	ADDAPERLE	1+3 / HB / 3s	Exit SL — ADDAPERLE turns to exit	Increase ↑ 75%	SCARECROW TINMAN LION	1+3 / Three / 3s	CC — ADDAPERLE turns to exit
in 1292 201		DOROTHY			OFF				Iris In ↔ 75%	TINMAN	1+3 / HB / 3s	SR of C — After DOROTHY: "...I'm finally going home"
#19B EASE ON DOWN GOODBYE												
in 1294 202	Fade Out ↓ 0%	DOROTHY	1+3 / HB / 3s	DSL of C — TINMAN w/ DOROTHY	OFF				Iris to Incld ↔ 75%	DOROTHY TINMAN	1+3 / Both / 3s	DSL of C — TINMAN w/ DOROTHY
in 1294 203	Pick Up ↑ FL	SCARECROW	1+3 / HB / 3s	DSR — LION turns DS	Pick Up ↑ 75%	LION	1+3 / HB / 3s	USC — LION turns DS		DOROTHY TINMAN		

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3   SPOT 2   SPOT 1

LQ	SPOT 3 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 2 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	SPOT 1 ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 1294 _204_		SCARECROW			Iris to Incld 75%	DOROTHY LION	1+3 / Both / 3s	SL of C / TINMAN X SR of C	Iris In 75%	TINMAN	1+3 / Both / 3s	SL of C / TINMAN X SR of C
in 1294 _205_		SCARECROW			Iris In 75%	DOROTHY	1+3 / HB / 3s	SR of C / DOROTHY X SCARECROW		TINMAN		
w/ 1296 _206_	Iris/Fade Dn 50%	ZD - FRIENDS	1+3 / ZD / 3s	SL of Group / FRIENDS link arms	Iris/Fade Dn 50%	ZD - FRIENDS	1+3 / ZD / 3s	C of Group / FRIENDS link arms	Iris/Fade Dn 50%	ZD - FRIENDS	1+3 / ZD / 3s	SR of Group / FRIENDS link arms
in 1298 _207_	Iris In FL	DOROTHY	1+3 / HB / 5s	SR / FRIENDS: Final "Down the road"	Iris In FL	TINMAN LION	1+3 / Both / 5s	SR / FRIENDS: Final "Down the road"	Iris In FL	SCARECROW	1+3 / HB / 5s	SR / FRIENDS: Final "Down the road"
w/ 1300 _208_		DOROTHY			Fade in Plce 0%	TINMAN LION	1+3 / ZD / 3s	SR / LION & TINMAN exit	Fade Out 0%	SCARECROW	1+3 / HB / 3s	SR / SCARECROW exits
				**#20 BELIEVE IN YOURSELF**								
in 1300. _209_		DOROTHY			Pick Up 50%	GLINDA	1+5 / FB / 3s	enter USL / GLINDA enters USL	Pick Up 50%	GLINDA	1+5 / FB / 3s	enter USL / GLINDA enters USL
				**#21 HOME**								
w/ 1330 _210_	Decrease 50%	DOROTHY	1+3 / HB / 5s	DSC / After applause	Decrease 25%	GLINDA	1+5 / FB / 5s	DSC / After applause	Decrease 25%	GLINDA	1+5 / FB / 3s	DSC / After applause
in 1340. _211_		DOROTHY			Fade in Plce 0%	GLINDA	1+5 / FB / 3s	DSC / GLINDA turns to exit SR	Fade in Plce 0%	GLINDA	1+5 / FB / 3s	DSC / GLINDA turns to exit SR
in 1340. _212_	Fade in Plce 0%	DOROTHY	1+3 / HB / 5s	DSC X CC / DOROTHY turns US	Pick Up 75%	DOROTHY	1+5 / H&S / 5s	DSC X CC / DOROTHY turns US	OFF			

SPOT ON

THE WIZ
FOLLOWSPOT CUE SHEET

SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 1370 (213)	Pick Up ↑ FL	SILVER BOOTS	1 / Tight / 1s	CC / DOROTHY clicks heels		DOROTHY			Pick Up ↑ FL	SILVER BOOTS	1 / Tight / 1s	CC / DOROTHY clicks heels
w/ 1374 (214)	Iris Out ↔ FL	DOROTHY	1 / 3/4 / 5s	CC / w/ Star Drop flies Out		DOROTHY			Iris Out ↔ FL	DOROTHY	1 / 3/4 / 5s	CC / w/ Star Drop flies Out
w/ 1382.1 (215)	Fade in Plce ↓ 0%	DOROTHY	1 / HB / 3s	DSC / DOROTHY breaks from BUTTON freeze	Fade in Plce ↓ 0%	DOROTHY	1+5 / HB / 3s	DSC / DOROTHY breaks from BUTTON freeze	Fade in Plce ↓ 0%	DOROTHY	1 / HB / 3s	DSC / DOROTHY breaks from BUTTON freeze
#22 BOWS												
w/ 1390 (216)	Pick Up ↑ FL	ADDAPERLE	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	ADDAPERLE	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	ADDAPERLE	1 / HB / 1s	USC / ANTICIPATING landing USC
in 1390 (217)	Fade in Plce ↓ 0%	ADDAPERLE	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	ADDAPERLE	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	ADDAPERLE	1 / HB / 0.5s	DSC / After bow
w/ 1393 (218)	Pick Up ↑ FL	EVILENNE	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	EVILENNE	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	EVILENNE	1 / HB / 1s	USC / ANTICIPATING landing USC
in 1393 (219)	Fade in Plce ↓ 0%	EVILENNE	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	EVILENNE	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	EVILENNE	1 / HB / 0.5s	DSC / After bow
w/ 1393.5 (220)	Pick Up ↑ FL	GLINDA	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	GLINDA	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	GLINDA	1 / HB / 1s	USC / ANTICIPATING landing USC
In 1393.5 (221)	Fade in Plce ↓ 0%	GLINDA	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	GLINDA	1 / HB / 0.5s	DSC / After bow	Fade in Plce ↓ 0%	GLINDA	1 / HB / 0.5s	DSC / After bow
w/ 1394 (222)	Pick Up ↑ FL	THE WIZ	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	THE WIZ	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up ↑ FL	THE WIZ	1 / HB / 1s	USC / ANTICIPATING landing USC

SPOT 3 | SPOT 2 | SPOT 1

LQ	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY	CHARACTER	FRAME SIZE TIME	LOCATION NOTE
in 1394 223	Fade in Plce 0%	THE WIZ	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	THE WIZ	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	THE WIZ	1 / HB / 0.5s	DSC / After bow
w/ 1398 224	Pick Up FL	LION	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	LION	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	LION	1 / HB / 1s	USC / ANTICIPATING landing USC
in 1398 225	Fade in Plce 0%	LION	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	LION	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	LION	1 / HB / 0.5s	DSC / After bow
w/ 1400 226	Pick Up FL	TINMAN	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	TINMAN	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	TINMAN	1 / HB / 1s	USC / ANTICIPATING landing USC
in 1400 227	Fade in Plce 0%	TINMAN	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	TINMAN	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	TINMAN	1 / HB / 0.5s	DSC / After bow
w/ 1402 228	Pick Up FL	SCARECROW	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	SCARECROW	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	SCARECROW	1 / HB / 1s	USC / ANTICIPATING landing USC
in 1402 229	Fade in Plce 0%	SCARECROW	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	SCARECROW	1 / HB / 0.5s	DSC / After bow	Fade in Plce 0%	SCARECROW	1 / HB / 0.5s	DSC / After bow
w/ 1404 230	Pick Up FL	DOROTHY	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	DOROTHY	1 / HB / 1s	USC / ANTICIPATING landing USC	Pick Up FL	DOROTHY	1 / HB / 1s	USC / ANTICIPATING landing USC
w/ 1406 231	Iris/Fade Dn 75%	ZD - FRIENDS	1 / ZD / 1s	X SL of Group / FULL HEROES BOW	Iris/Fade Dn 75%	ZD - FRIENDS	1 / ZD / 1s	X C of Group / FULL HEROES BOW	Iris/Fade Dn 75%	ZD - FRIENDS	1 / ZD / 1s	X SR of Group / FULL HEROES BOW
in 1415 232	Iris to Incld 75%	ZD - PRINCIPALS	1 / ZD / 1s	X SL of Group / cover SL side of DS line	Iris to Incld 75%	ZD - PRINCIPALS	1 / ZD / 1s	X C of Group / cover CTR of DS line	Iris to Incld 75%	ZD - PRINCIPALS	1 / ZD / 1s	X SR of Group / cover SR side of DS line

SPOT 3 / SPOT 2 / SPOT 1

LQ	ACTION INTENSITY		CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY		CHARACTER	FRAME SIZE TIME	LOCATION NOTE	ACTION INTENSITY		CHARACTER	FRAME SIZE TIME	LOCATION NOTE
w/ 1420 (233)	Fade in Plce ⬇	0%	☐ ZD - PRINCIPALS	1 / ZD / 3s	X SL of Group / ANT curtain coming in	Fade in Plce ⬇	0%	☐ ZD - PRINCIPALS	1 / ZD / 3s	X C of Group / ANT curtain coming in	Fade in Plce ⬇	0%	☐ ZD - PRINCIPALS	1 / ZD / 3s	X SR of Group / ANT curtain coming in
POSTSHOW															
234			☐ THANK YOU		THANK YOU / THANK YOU			☐ THANK YOU		THANK YOU / THANK YOU			☐ THANK YOU		THANK YOU / THANK YOU